

An analytical study of different machine learning and deep learning techniques for classification and detection of various network attacks

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Abstract: Attacks on networks have grown increasingly widespread as a result of the exponential growth in Internet traffic and the rapid progress of network technology. A network attack occurs when a person gets illegal entry into a network. This includes any attempt to destroy the network, which might have disastrous consequences. Organizations depend significantly on tried-and-true network infrastructure security features like firewalls, encryption, and antivirus software. However, these strategies provide some defence against increasingly sophisticated attacks and viruses. Machine learning (ML) and deep learning (DL) are two important concepts in artificial intelligence that gained popularity around the turn of the century. The focus on statistical methodologies and data in these techniques may considerably improve computing power by training computers to think like people. So, to address the inadequacies of non-intelligent solutions, computer scientists started to use intelligent approaches in network security. This article provides a thorough examination of numerous deep learning and machine learning methods for attack detection and classification.

Keywords: Network Attacks; Classification; detection; Machine learning; Deep learning;

Introduction

The objective of a network attack is to illicitly acquire data or execute detrimental actions by obtaining unauthorized access to a corporation's network. An internal assault or an external attack are two potential origins of the danger. Enhancing data transmission and circulation has been a persistent objective of networking systems. Their commitment to continuous improvement has facilitated the introduction of several innovative services. Recent advancements in network technology have facilitated cloud computing, enabling the on-demand delivery of diverse applications, services, and processing and storage resources to many users over the Internet. This paradigm offers several advantages, including enhanced accessibility, efficiency, and dependability; less administrative load; cost-effective resource utilization; and other additional benefits [1] [2].

A multitude of individuals that engage with networks benefit from the Internet's continual enhancement and extensive use from many perspectives. The significance of network security is increasing as network use becomes more prevalent [3]. Network security encompasses computers, networks, software, data, and related components, with the objective of safeguarding against unauthorized access and modification. Cyberattacks provide a substantial risk and inflict considerable damage on the growing array of internet-connected equipment used in the banking industry, e-commerce, and the military [4]. Ten percent of active assaults are denial-of-service (DoS) attacks. When offenders implement actions to incapacitate a tool or network, it is termed a Denial-of-Service attack. The first user may lose access to the device or network as a consequence of this. An assailant may render a device or network unusable or even incinerate it by inundating it with traffic. Services such as online banking, email, and websites are affected. A denial-of-service attack (DoS) may be initiated from any location. Disrupting an ongoing conversation or data transfer is referred to as a man-in-the-middle attack, a kind of eavesdropping. The offenders assume the identities of two legitimate entities after positioning themselves in the intermediary role of the transfer [5-7].

An intrusion detection system may discover malicious activity by collecting and analyzing data from the network, its connected computers, and the security log. An intrusion detection system may protect a system via real-time responses by assessing anomalous behaviors against the security policy and signs of an attack. In traditional setups, an intrusion detection system (IDS) enhances a firewall—primarily a passive defence mechanism—in a rational, proactive, and efficient manner. Intrusion Detection Systems (IDSs) can identify cyberattacks that may jeopardise information systems [8]. Intrusion Detection Systems (IDS) perform their functions by examining two categories of data: one related to the operating system (HIDS) and the other related to the network (NIDS). The use of NIDSs has efficiently utilised data mining techniques, which are also applied in several other domains. Detection of cyberattacks may be improved by the use of these technologies, which may reveal complex data connections. Network data, however, resists uncomplicated use by commercially accessible data mining techniques. The intricate procedure of intrusion detection starts with the aggregation of network data and proceeds with its preparation and preprocessing. Machine Learning (ML) and Deep Learning (DL), two key artificial intelligence techniques in network security, underpin several innovative detection procedures designed to swiftly and efficiently identify attacks.

Related work

Churcher et al. proposed several machine learning techniques for use in intrusion detection systems, including K-Nearest Neighbour (KNN), Support Vector Machine (SVM), Decision Tree (DT), Naive Bayes (NB), Random Forest (RF), Artificial Neural Network (ANN), and Logistic Regression (LR). The Bot-IoT dataset is used to evaluate machine learning techniques for binary and multi-class classification. The reliability of RF in mitigating HTTP Distributed Denial-of-Service (DDoS) assaults is 99%. Conversely, KNN attains a 99% accuracy rate in multi-class classification [9].

Sarumi et al. compared intrusion detection systems, specifically examining Apriori, which use data mining association rule techniques, and Support Vector Machine, which utilizes machine learning methodologies. We assess the two systems based on the UNSW-NB15 and NSL-KDD datasets, which represent the University of New South Wales – Knowledge Discovery and Data Mining [10].

Sahoo et al. assert that the centralized control capability of SDN may be used to detect attack traffic. The STN sector used several machine learning methods to preempt suspect traffic. Employing support vector machine (SVM) based kernel principal component analysis (KPCA), the dimensionality of feature vectors was reduced, and genetic algorithms (GA) were used to optimise different SVM parameters. An enhanced kernel function (N-RBF) was used to mitigate noise resulting from feature discrepancies. The experimental results indicated that the model surpassed a singular SVM regarding generalization and classification accuracy [11].

Tuan et al. suggested a detection method for botnet DDoS attacks using machine learning techniques. The UNSW-NB 15 and KDD99 publicity datasets, renowned for detecting Botnet DDoS attacks, were used to evaluate the methodology. We analysed the dataset's sensitivity, accuracy, specificity, area under the curve (AUC), false positive rate (FPR), and used several machine learning techniques including support vector machine (SVM), naïve bayes (NB), unsupervised learning (USML), and decision tree (DT) [12].

Kim et al. developed the convolutional neural network (CNN) model for denial-of-service attacks. They created double types of invasion photographs: RGB and greyscale. In constructing their CNN model, they considered the kernel size and the number of convolutional layers. The CNN model exhibited superior results on the KDD dataset, attaining multiclass and binary classification accuracies of 99% or above. The RNN achieved an accuracy of 99% in binary categorization [13]. The objective of the deep learning model created by Yang et al. was to detect malicious traffic inside an encrypted network. The proposed model originated from a Residual Neural Network (ResNet). The adversarial sample of encrypted traffic was produced with Deep Convolution Generative Adversarial Networks (DCGAN) and Deep Q-Network (DQN) reinforcement learning. The problem of uneven and inadequate samples was solved. The accuracy of the model was 99.94%. indicating exceptional performance [14].

To monitor and recognize insider authentications, Hu et al. used deep learning methods to develop a paradigm for user authentication based on mouse activity characteristics. The open-source Balabit Mouse Dynamics challenge for the dataset and

the CNN methodology were used. CNN exhibited robust efficacy in user authentication using mouse features, achieving a FAR of 2.94% and a FRR of 2.28% [15].

A technique for the early identification of distributed denial-of-service (DDoS) assaults executed via a botnet integrates real network data with deep convolutional neural networks (CNNs), as suggested by Hussain et al. [16]. To execute a coordinated distributed denial of service (DDoS) attack inside a cell that might impair CPS operations, the puppet device oscillates between quiet calls, SMS spamming, or a combination of these tactics aimed at disrupting calls, Internet access, SMS, signaling, or a blend thereof.

Liang et al. primarily focused on an intrusion detection system using a hybrid placement strategy that integrates multi-agent systems, blockchain technology, and deep learning algorithms. The system was meticulously created, deployed, and tested. The primary components of the system are data collection, data management, analysis, and response. The system is evaluated using the NSL-KDD dataset, which represents the National Security Lab Knowledge Discovery and Data Mining. The results demonstrate that deep learning systems are proficient at detecting transport layer attacks. The findings indicate that deep learning techniques are effective in identifying breaches inside IoT networks [17].

Methods

Support Vector Machines (SVM) are used for classification, regression, and outlier detection. It is a supervised learning model. The data is split linearly by the hyperplane. Support vector machines (SVMs) split data into classes by using a hyperplane that maximizes the margin between class occurrences, after the mapping of data into feature space. This classifier can do both binary and multi-class classification. Support Vector Machines excel in the presence of nonlinear data. Several research using SVM to detect intrusions. The SVM concludes data categorization by identifying the largest classification margin. The SVM classification technique use a hyperplane to distinguish between positive and negative class variables, using the principle of structural risk minimization [18].

An exceptionally effective data mining technique is the Random Forests algorithm, which integrates ensemble approaches for classification and regression. A variety of applications have extensively used the random forests approach. It has been used for calculating probability and formulating forecasts. As its name suggests, RF constructs a forest comprised of several decision trees. The creation involves the amalgamation of several decision trees, with their average used for predictive purposes. Generally, it surpasses a single sign about precision. The apparent strength of a forest is directly proportionate to its tree density. Both classification and regression problems are suitable for its use. In terms of accuracy, random forests are unparalleled. In comparison to an individual decision tree, random forests have less variation. This indicates that it has more versatility than singular decision trees and can effectively manage a broader range of data inputs. Moreover, the input data is unnecessary for their functionality. Data scaling is superfluous. No accuracy is lost despite the significant absence of data [19].

Derived from the Shallow Neural Network (SNN), Deep Neural Networks (DNN) have lately been a primary focus of research in the field of intrusion detection. In the realm of simulating intricate models, DNN surpasses its competitors significantly. Thirimanne et al. assert that the capacity of DNNs to accurately characterize data and provide viable solutions is extensive. A variety of hyperparameters—including the quantity of hidden layers, the number of neurons, the activation function, the learning rate, the regularization coefficient, and the optimizer—are pertinent to deep neural networks and must be established in advance. These hyperparameters have an immediate influence on the performance of the final model. The input layer and all hidden variables were activated using the Rectified Linear Unit (ReLU) function layers in the DNN model. The ReLU activation function, characterized as a piecewise linear function, outputs the input value when the input is positive; if not, it yields zero. The nodes triggered by this function are referred to as rectified linear activation units. The Sigmoid function was used to activate the output layer since it can convert any real number into a range between zero and one. This approach converts the output of the DNN network into a probability score [20].

Convolutional neural networks (CNNs) aim to effectively learn the representation of incoming input characteristics. This architecture employs a series of learnable filters applied to an image alongside a group of convolutional feature extractors in the first layers. The filters operate somewhat to a sliding window, traversing all areas of the input image, with the stride indicating the overlapping distance, and the feature maps serving as the outputs. Various convolutional kernels are used to produce a distinct feature map in each layer of the CNN. A neuron in the feature map of the succeeding layer is linked to a region of adjacent neurons. The kernel is uniformly applied across all spatial locations of the input to produce the feature map. Classification is completed by one or more completely connected layers subsequent to the convolution and pooling layers [21].

Conclusion

When someone gains unauthorized access to a network, it's called a network attack. This includes any effort to take down or interfere with the network, which might have devastating results. Organizations rely heavily on well-established network infrastructure security measures including antivirus software, firewalls, and encryption. These tactics do, however, provide some protection against viruses and more complex assaults. Two key ideas in artificial intelligence that became well-known around the turn of the century are machine learning (ML) and deep learning (DL). By teaching computers to think like humans, these strategies' emphasis on statistical procedures and data may significantly increase computing capacity. Therefore, computer scientists began using intelligent techniques in network security to solve the shortcomings of non-intelligent systems. Many deep learning and machine learning techniques for attack detection and classification are thoroughly examined in this article.

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