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ANALYSIS OF CHARACTER EDUCATION ASPECTS IN NARRATIVE TEXTS OF THE ELECTRONIC TEXTBOOK "DEVELOPING ENGLISH COMPETENCIES"

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Info Artikel	Abstract
Sejarah Artikel: Diterima September 2013	The issue of character education has mushroomed recently as many as social problems in
Disetujui Oktober 2013 Dipublikasikan November 2013	Indonesia. Thus, character education has mushroomed recently as many as social proteins in Indonesia. Thus, character education should be taken into consideration in teaching and learning activity. The aim of this study is to identify the character education aspects in narrative texts found in the electronic textbook used for senior high school students grade XI entitled Developing English
Keywords:	Competencies based on the eighteen character education aspects mandated by the Ministry of National Education.
character education aspects, narrative texts, electronic textbook	This research applies descriptive qualitative method. In collecting the data, the writer used documentary method. The research instrument used in this study was documentation protocol and check list. The result of this research shows that there are 301 sentences from 605 sentences found in all the narrative texts which contain the character education aspects. So the percentage is 49,75 %. The sentences in the 17 narrative texts are relevant to the eighteen character education aspects.

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INTRODUCTION

Down through history, in countries all over the world, education has had two great goals: to help young people become smart and to help them become good (Lickona, 2007:1). The issues of character education has mushroomed recently as many as social problems in Indonesia. Character development in teaching is particularly important in today's society since globalization has globbed the whole world. Students are bombarded with many more negative influences through the media and other external sources prevalent in today's culture.

However, learning system is currently considered not effective in building morals and noble character of the nation for the students. This is shown by the occurring cases of moral degradation, such as drug abuse, student radicalism, criminal activities, pornography and porno-action, plagiarism, and the declining pride toward nation and state. Even, junior and senior high school students have greater risk in character problems. It is proved by what the doing experienced while writer Praktik Pengalaman Lapangan (PPL). At the school where doing the training to be a teacher, the writer found out that some of the students engaged in a gang fight. Even, some of them from seventh graders until ninth graders used drugs.

In order to tackle these problems, the 2010 - 2014 MoNE Strategic Plan (Renstra) took policies to develop educational curriculum that provides soft skills to enhance noble moral and foster national character. One of the ways is by teaching character education at schools. As stated by Battistich (n.d.), schools today face enormous challenges in educating all of the young people in their charge. In addition to provide youth with basic academic knowledge and skills, and promoting their character development, schools have increasingly been called upon to play a primary role in helping to solve a variety of social problems among youth. Comprehensive and high quality character education is not only effective at promoting the development of good character, but is a

promising approach to the prevention of a wide range of contemporary social problems.

Lickona (1991) stated that moral education is not a new idea. It is, in fact, as old as education itself. Supporting this statement, Berkowitz (2011) also added that the term character education is simply the current term for a millennia-old issue. In Indonesia, it is not a new concept either. The pretension to becoming a country with noble character has been manifested since the country's independence. Pancasila and 1945 National Constitutions of the Republic of Indonesia (UUD 1945) provide a philosophical foundation also various basic principles for building education.

The latest one, as mandated in Regulation of the President of the Republic of Indonesia Number 5 of 2010 Regarding the National Medium-Term Development Plan (RPJMN) 2010-2014 that applying education methodology is no longer in the form of education for the sake of passing 'teaching to the test', but is oriented to a comprehensive education that takes into account social capability, character, morals, and appreciation for Indonesia's culture and character language. Thus, education is mentioned as a value and moral education that aims to develop students with good personality to be better.

Character education is not a quick process. Good character is not formed automatically. It is developed over time through a sustained process of teaching, modelling, learning and practice. To be effective, character education must include the entire school community and must be infused throughout the entire school curriculum and culture. Thus, inserting character values and traits in textbooks becomes a very effective way since books are used in every teaching and learning process.

Being interested in the phenomenon above, the writer decided to have research on the values contained in textbook. Thus, it is the aim of this study to analyze and identify the materials of the electronic textbook *Developing English Competencies for Second Grade Students of* *Senior High School*, especially the narrative texts based on the eighteen essential character education aspects mandated by the Ministry of National Education in 2010.

Review of Related Literature Definition of Character Education

Character is a psychological construct (Berkowitz and Bier, 2005:4). The outcome of effective character education is the psychological development of students. The complex set of psychological characteristics that enable an individual to act as a moral agent. Character is the composite of those psychological characteristics that impact the child's capacity and tendency to be an effective moral agent, to be socially and personally responsible, ethical, and self-managed.

Abourjilie (2012:2) defined character education as a national movement creating schools that foster ethical, responsible, and caring young people by modeling and teaching good character through an emphasis on universal values that we all share. It is the intentional, proactive effort by schools, districts, and states to instill in their students important core, ethical values such as respect for self and others, responsibility, integrity, and selfdiscipline. Berkowitz and Bier (2005:4) highlighted the importance of school in character education, they viewed character education as "a multifaceted approach that is best accomplished through comprehensive school reform".

Character Education in Indonesia

Based on Pancasila and 1945 National Constitutions of the Republic of Indonesia (UUD 1945), the national education system put the students as the highest form of creation made by Almighty God with a task to lead a noble and dignified life also become well mannered, good hearted and kind human being.

In 2010, the centre board of curriculum research and development under the supervision of Ministry of Education has conducted an empirical study on character education. The study revealed the development of character education by means of operational unit from every educational institution.

Thus, since year of education 2011, all educational units and institutions in Indonesia should insert and apply the character education in each teaching and learning process. Eighteen aspects have been identified based on Master Plan of Character Education by Ministry of Education as follows:

No	Aspect	Description
1.	Religiousness	Having attitudes and behaviors reflecting religious practices that
		one believes in, showing tolerance towards the practice of others
		and living harmoniously in a society.
2.	Honesty	Being truthful in words and actions and able to be trusted.
3.	Tolerance	Having respect and appreciation for different opinions, beliefs,
		ethinicities, attitudes and actions of others.
4.	Discipline	Demonstrating self-control, even in difficult situations and
		obeying rules.
5.	Perseverance	Continuing to work towards a goal, no matter what the obstacles
		and challenges are.
6.	Creativity	Involving and using imagination to develop new ideas.
7.	Independence	Capable of acting for oneself or on one's own without being
		influenced or controlled by others in matters of opinion and
		conduct.
8.	Democracy	Belief in political freedom and equality.

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9.	Curiosity	Showing a marked desire and eagerness to learn more about knowledge or information.							
10.	Citizenship	Prioritizing the country's interest above personal interest.							
11.	Patriotism	Attempting to profess loyalty and care about the social, economic and political condition of a country.							
12.	Achievement	Obtaining thing successfully by exertion, effort, courage and							
	Respect	skill, and being happy for other's success.							
13.	Friendship	Being gentle and generous towards others; having a relationship							
		between two or more people who enjoy being together.							
14.	Peacefulness	Helping maintain peace and preventing violence.							
15.	Reading Interest	Highly educated; Knowledgeable through having read extensively.							
16.	Environmental	Protecting natural environment from loss and pollution; saving							
	Care	the earth's resources for the future.							
17.	Compassion	Show kindness and concern for others in distress by offering help whenever possible.							
18.	Responsibility	Taking care of duties, being dependable and accountable when							
		having things to do to God, self, and society.							

(Source: Ministry of National Education, 2010)

Definition of Textbook

There are some definitions of textbooks. One of those definitions given by Goslin (2012) in Permatasari (2012:30) who viewed a textbook as a printed and bound artifact for each year or course of study. Textbooks contain facts and ideas around a certain subject. From this definition we know that textbook is commonly used in schools. Textbooks are not only published in printed format, many are now available as electronic books.

The Institution of the Development of Educational Materials (2011) in Permatasari (2012:31) stated that textbook is a teaching tool (material) which presents the subject matter defined by the curriculum". This definition shows a comprehensive understanding of textbook that textbooks are written based on the curriculum. It's quite challenging in today's world to choose a good textbook, where there are numbers of textbooks. Good teacher has to know how to choose a good textbook. A good textbook is a book that is appropriate with the curriculum and students' level.

Function of Textbook

Textbook is very important to teachers and students. It is hard to do teaching learning without textbook. The function of textbook stated by Lier (1996:208) that textbooks tend to severely hamper the ability to engage in innovative and exploratory teaching. For teachers, textbook is an objective sequencing device which provides support and shows the way.

In such textbooks, all the material that is supposed to be covered during a specific period of time is included. Modern textbooks aim to be not just comprehensive but also interesting, varied, inviting, and so on. They are full of photographs and drawings, and allusions to the types of things the authors imagine the target audience is interested in. At the same time, to be commercially viable, they must appeal to as broad a population as possible, and this requirement tends to lead to a certain blandness, and, in certain cases, to the uncritical presentation of an official point of view. (Lier, 1996:208)

General Concept of Narrative Texts

A narrative is a piece of text which tells a story and, in doing so, entertains or informs the reader or listener (Anderson and Anderson, 1997:8). It can also be stated to stimulate the readers' emotion or to teach the readers. Thus, the purpose of a narrative text is to construct a view of the world that entertains or informs the reader or listener. The following are types of narrative text: humor, romance, crime, real-life action, adventure, historical fiction, mystery, fantasy, science fiction, and diary-novels.

Generic Structure of Narrative Texts

Anderson and Anderson (1997:8) stated that the generic structures of a narrative text are an orientation, a complication, a sequence of events, a resolution, and a coda. An orientation can be in the form a paragraph, a picture, or opening chapter in which the narrator tells the audience about who is in the story, when the story is taking place, and where the action is happening.

A complication sets off a chain of events that influences what will happen in the story. These events will affect one or more characters. While a sequence of events is where the characters react to the complication. Then, a resolution is in which the characters finally sort out the complication. In this part, the crises are solved, for better or worse. The last part constructing a narrative text is a coda. It is an optional step that provides a comment or moral based on what has been learned from the story.

Language Features of Narrative Texts

There are some required elements dealing with the language features of narrative text. In the book Text Types in English 2, Anderson and Anderson (1997:8) defined the language features which usually found in a narrative text: specific characters, time words that connect events to tell when they occur, verbs to show the actions that occur in the story, and descriptive words to portray the characters and settings.

Research Design

Many traditional researchers speak of the design of a study as the product of the planning stage of research. The design is then implemented, the data collected and analyzed, and then the writing is done. In this study, the writer is going to use a qualitative research since the main purpose of the study is to analyze the character education aspects in narrative texts of the electronic textbook *Developing English Competencies*.

Qualitative research expresses something comprehensively about the context through data collection taken by the researcher as the key instrument (Mujiyanto, 2007:19). In a qualitative research, the data and the results of the study are presented in the form of description. The writer is going to analyze the data and interpret the findings obtained by means of words.

Source of Data

Arikunto (2010:172) defined source of data as subject in which the research data obtained. If the researcher uses documentation, so the document and note are the source of data, while content of the document or note is the subject of study or research variable.

In order to make light of identifying the source of data, he classified into three levels of *p*: person, place and paper. Person is the source of data who can give data in the form of spoken interview or written questionnaire. Place is the source of data which provide the persence of stationary or moving situation. While paper is the source of data which provides signs in the forms of letters, numbers, pictures or other symbols.

The source of this study is paper, particularly document, electronic textbook entitled *Developing English Competencies*. It is an English eldectronic textbook for Senior High School (SMA/MA) grade XI. It was written by Achmad Doddy, Ahmad Sugeng, and Effendi and published by the Book Centre of the Ministry of National Education.

Research Findings

As it has been stated before, this study was a qualitative reserach since the main purpose of the study is to analyze the character education aspects in narrative texts of the electronic textbook *Developing English* *Competencies*. Qualitative research expresses something comprehensively about the context through data collection taken by the researcher as the key instrument (Mujiyanto, 2007:19). There are 17 narrative texts which were analyzed and presented in the table below.

No	Title	Page	Number of Sentences
1	Liu-Always-in-a-Hurry	232	30
2	Cookie Dolls	232	13
3	Ali Baba and the Forty Thieves	33	32
4	Why Does the Cock Eat the Millipede	35	16
5	Miss Mole Catches a Ghost	38	25
6	Teddy Bear Time	40	17
7	Little Peachling	42	28
8	The Wolf and the Lamb	235	19
9	Tom Thumb	236	10
10	The Mystery of the Sphinx	236	4
11	Money Isn't Everything	118	25
12	The Jealous Crow	121	37
13	The Golden Reed Pipe	125	88
14	The Magic Moneybag	129	61
15	The Necklace	209	170
16	The Kind Duck and the Poor Frog	216	13
17	Nai Manggale	218	17
Total			605

After selecting, numbering and presenting the data, the researcher came to the next step, analyzing the data. This subchapter analyzed the calculation finding of character education aspects and related it to eighteen character education aspects mandated by the Ministry of National Education. The number of eighteen character education aspects in each narrative text is shown in the following table.

No	Tort	Character Education Aspect																	
No	Text	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
1.	1	0	0	0	0	4	1	0	0	1	0	0	3	0	0	0	0	2	0
2.	2	0	2	0	0	3	2	1	0	1	0	0	2	4	3	0	0	0	0
3.	3	0	0	0	0	1	2	0	0	1	0	0	0	1	1	0	0	0	1
4.	4	1	0	2	0	4	1	1	0	1	0	0	0	0	0	0	0	1	3
5.	5	0	1	0	0	1	0	1	1	3	0	0	0	4	0	0	0	4	1
6.	6	0	3	0	1	0	3	0	0	2	0	0	1	4	0	0	0	2	4
7.	7	1	5	0	0	7	0	0	0	4	1	0	0	3	0	0	0	5	6
8.	8	0	3	1	0	1	5	0	0	0	0	0	0	0	0	0	1	0	1
9.	9	0	0	1	0	3	2	2	0	0	0	0	0	0	0	0	0	1	3
10.	10	0	1	1	1	0	1	0	0	0	0	1	0	0	0	0	0	0	2
11.	11	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	5	0

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16. 16 17. 17	0	0	0	0	1	0	1	0	0	0	0		0	0	0	1	2	
14. 14 15. 15	-			-			-	-		-	-	1 1			0 0	0 0	-	1 9
12. 12 13. 13												2 4					1 1	

NOTE: Character Education Aspect 1 = Religiousness; 2 = Honesty; 3 = Tolerance; 4 = Discipline; 5 = Perseverance; 6 = Creativity; 7 = Independence; 8 = Democracy; 9 = Curiosity; 10 = Citizenship; 11 = Patriotism; 12 = Achievement Respect; 13 = Friendship; 14 = Peacefulness; 15 = Reading Interest; 16 = Environmental Care; 17 = Compassion; 18 = Responsibility. texts, it could be classified into the amount of each character education aspect from all the narratives and make the percentage of them. Here, the data were classified into each character education aspect in the narrative texts. The table below shows the number of sentence which contains each character education aspect and the percentage against the total number of sentences found in the texts.

From the previous table of the number of each character education aspect in the narrative

No	Character Education Aspect	Number of Sentence	Percentage
1.	Religiousness	4	0,66 %
2.	Honesty	29	4,79 %
3.	Tolerance	13	2,15 %
4.	Discipline	9	1,49 %
5.	Perseverance	62	10,25 %
6.	Creativity	25	4,13 %
7.	Independence	10	1,65 %
8.	Democracy	2	0,33 %
9.	Curiosity	19	3,14 %
10.	Citizenship	1	0,17 %
11.	Patriotism	1	0,17 %
12.	Achievement Respect	14	2,31 %
13.	Friendship	29	4,79 %
14.	Peacefulness	9	1,49 %
15.	Reading Interest	0	0,00 %
16.	Environmental Care	5	0,83 %
17.	Compassion	31	5,12 %
18.	Responsibility	38	6,28 %
Tota	al	301	49,75 %

Perseverance became the most appeared value because student from very early age should be taught and prepared to be a tough, diligent and keen person. It reached 10,25% of the total sentences and appeared most, 20 times in the text 15, The Necklace.

Besides perseverance, responsibility also had high rank among all. It took 38 sentences or 6,28% which also appeared most also in text 15. This short story by Guy de Maupassant told a story of Madame Loisel and her husband who lived simply. However, their lives became worse when she borrowed a magnificent diamond necklace from her bestfriend, Madame Forestier, and lost it. Then, she had to borrow much money, got the new necklace and began the long path of her financial struggles. It showed a great responsibility of Madame Loisel to take risk of thing she had done. Even it meant that she had to work very hard.

Compassion, like responsibility, was also considered important. There was 5,12% calculation of sentences which contained this value of showing kindness and concerning for others in distress.

Character value of honesty and friendship had similar total number, which was 29 sentences. Both of them had percentage of 4,79%. Other aspects of character education like

CONCLUSION

First, all the 17 narrative texts found in the electronic textbook contain at least three aspects of character education which were compatible and relevant to the eighteen character education aspects identified as the core values of cultural and character education in Indonesia. They are including religiousness, honesty, tolerance, discipline, perseverance, creativity, independence, democracy, curiosity, citizenship, patriotism, achievement respect, friendship, peacefulness, environmental care, compassion and responsibility.

Second, the percentage of sentences which contain the character building aspects by the Ministry of National Education was adequate. There were 301 sentences from all 605 sentences appeared in 17 narrative texts. Thus, there was 49,75 % sentences which contain the character building aspects mandated by the government. The most character education aspect was found in perseverance, which reached 10,25%. Besides, responsibility and compassion were also highly tolerance, independence, curiosity and achievement respect reached the number of 10-20 sentences. While religiousness, discipline, democracy, citizenship, patriotism, peacefulness, and environmental care was less than 1,65% or less than 10 sentences in all the narrative texts.

Furthermore, there was one value of the aspects, reading interest, which did not appear at all in those narrative texts. Reading interest itself means being knowledgeable through having read extensively. Considering the importance of this aspect, it was very regrettable that it did not exist in the narrative texts.

From the above explanation, it is clear that the 17 narrative texts of the electronic textbook contain the character education aspects mandated by the Ministry of National Education, but there was still one character education aspect which did not appear in all the narrative texts.

ranked and mostly found. In contrast, there was one aspect of character education, reading interest, which did not appear in the narrative texts at all.

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