High Speed Mobility Management Performance in a Real LTE Scenario

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Abstract-This paper discusses the mobility management for high-speed users, which is a crucial challenge for all mobile operators, especially when users are moving vertically across different network technologies. Mobility, also known as seamless connectivity, is directly influencing the quality of service (QoS). Mobility management-Handover (HO) performance was evaluated by field measurements of a Long Term Evolution (LTE) network of a mobile operator in the Middle East. Drive test measurements were used to analyze the results of different high-speed scenarios. User Equipment (UE) with high speed of 80-140km/h causes a high risk of failure of seamless connectivity as the HO procedure timing is longer than for UE with smaller speed. HO failure and call drop may occur when UE is moving with high speed across two adjacent cells in highways. During measurements, HO failure occurred when UE speed was 140km/h, and HO preparation timing increased when UE speed increased.

Keywords-mobility management; handover; heterogeneous network; user equipment (UE); speed; field measurement

I. INTRODUCTION

The most important objective that differentiates cellular technologies is data demand. The design of applications for users mobile users, is a demanding task for mobile telecom operators while continuous communication is constantly required. Mobile operators need to improve user-friendly connectivity, while the challenge of mobility will boom in the future. In a mobile telecom network, user equipment (UE) locations continue to change depending on user behavior, and this UE mobility should be supervised through the mobile network so that incoming calls are delivered to the UEs. Mobility creates handover (HO) as a result of UE moving from one place to another. The HO should be completed regardless of the network access technology. Operators may also need to seamlessly combine several technologies that deliver unlimited content to customers in a global environment where fourthgeneration (4G) or long-term evolution (LTE) networks and beyond are beginning to spread. To deliver "seamless" interoperability and convergence between these heterogeneous systems, the integration of unique wireless network technology is needed, and therefore the use of vertical handover (VHO) methods is required [1]. HO, also known as Handoff, occurs when a mobile station (MS) travels through one or more Kamaludin Mohamad Yusof School of Electrical Engineering Universiti Teknologi Malaysia Johor, Malaysia kamalmy@utm.my

cellular cells and connects to a new cell while disconnecting from the source cellular cell. HO can be classified according to unique classifications. If the HO is within identical wireless access technologies, it is called horizontal handover, while the handover known as vertical handover occurs among separate wireless access techniques. HO decisions can be made using several techniques such as fuzzy logic and machine learning to overcome the mobility challenges and reduce the rate of HO failures and delay. Moreover, to optimize the cellular network, hybrid algorithms of HO decisions can use tree methodology to learn the coverage of cells, and predict if the HO is necessary to be done [2, 3]. The LTE platform allows mobility, according to the 3rd Generation Partnership Project (3GPP), for low user speeds from 0 to 15km/h and faster user speeds from 15 to 120km/h. Mobility at speeds ranging from 120km/h to 350km/h (or up to 500km/h based on the range of frequencies), will effect HO and performance (i.e. interruption time) will be lower than or equal to that given in the circuit switch (CS) domain handover [4]. The LTE must minimize delay and packet loss in voice transmission to fulfill this intention and reliability high-speed data transmission assure in circumstances.

Heterogeneous wireless networks can incorporate various radio access technologies such as Global System for Mobile (GSM), General Packet Radio Service (GPRS), High Speed Packet Access (HSPA), Universal Mobile Telecommunications System (UMTS), or LTE. The vital promise of interconnecting these heterogeneous networks is to improve efficiency by achieving high data rates and supporting high-quality video, streaming, and multi-casting [5]. It is also identified as a network made of a mixture of high-power and low-power stations, some of which are configured with limited access, while others may lack wired backhaul. Heterogeneous networks are networks that use a combination of classical macrocells, pico, femto, or relay nodes. In addition to possibly having a hybrid of closed and open user access, this type of networks is described by clear variations in the transmission power used by different network nodes. In practice, such power differences position the low-power nodes (pico, femto, and relay) at a disadvantage over the high-power nodes (macrocells). A heterogeneous network requests higher frequencies relying on the relationship between cell radius size and frequency. mmWaves have been recently introduced in

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International Mobile Telecommunications (IMT) and are identified as above 6GHz, due to the strong demand for extremely high bandwidth (up to 1GHz) and high data volumes, mainly in crowded urban areas. High frequencies above 6GHz are essential to be used in IMT [6].

II. LITERATURE REVIEW

Most of the researches addressed here are using received signal strength and UE speed as main criteria in the HO procedure. Along with signal strength, some researchers combine additional parameters to get more mobility efficiency, such as signal quality, UE speed, available bandwidth, and spectrum of cells to reduce HO failure, call drop, HO delay, and improve overall HO performance and QoS. In [7], authors showed the importance of signal strength using a HO scheme to assess system results in terms of several HOs, the period between two subsequent HOs, and SINR uplink. The HO based on the analysis of signal strength was explored at varying UE speeds from 3 to 120km/h. The primary goal of the study was to reduce the overall number of HOs by increasing time-totrigger (TTT) and reducing an average of SINR. Furthermore, based on the results of the measurement HO bandwidth, the margin for distinct UE speeds has been evaluated. The study was concentrated on the influence of signal strength using a system performance evaluation algorithm. Authors in [8] assessed HO effectiveness when implementing different TTT approaches in the LTE scheme. The proposed study intended to decrease ping-pong HO, yet due to delay in the HO, TTT may trigger radio link failure (RLF). Two procedures were used to achieve optimal HO: The adaptive technique reached by flexibility choice of the TTT value for each UE velocity depending on an RLF rate of 2% and the grouping technique accomplished by categorizing UE velocities into three groups and applying the right TTT value to each range. If the SINR in the serving cell becomes stronger than in the target cell, then the HO will never be practiced, and this occurrence will be marked as "leaving the event". UE expected velocity sets of 3, 15, 30, 60 and 120km/h over macro-macro HO and macro-pico HO. The RLF rate increases as a consequence and ping-pong declines as UE velocity increases. The RLF rate remains stable when the TTT value exceeds 5120ms, but when the UE speed is 120 km/h, the RLF increases. On the other hand, at 120km/h UE speed, the ping-pong reduces. Authors in [9] also explored the impact of high-speed mobility on three handover algorithms' output in LTE. They used the A3 RSRP event with varying UE speed ranges (0-3km/h, 4-60km/h, 60-120km/h and over 120km/h). Power Budget Handover is an efficient algorithm that utilizes two parameters to create HO decisions since it uses TTT and the handover margin (HOM). HOM is a variable representing the boundary for the signal strength difference between the serving cell and the target cell. The signal strength of the target cell must be larger than the signal strength of the serving cell plus the HO margin, therefore, the eNodeB can consider the handover of UE. By stopping the handover trigger within a certain moment, the TTT is used to prevent ping-pong so that the HO procedure is done only after TTT is fulfilled. The UE measures the signal strength that includes antenna gain, route loss, and fast fading average along with bandwidth measurement in Received Signal Strength Based TTT. The signal strength is measured periodically, while

the variations between the Reference Signal Received Power (RSRP) serving and the target cell are incorporated in the Integrator Handover algorithm using Infinite Impulse Response (IIR) filter, and the HO is made according to the triggering situation between the variations between the RSRP values. To assess the impact of mobility in the above three schemes, UE roams across the network at 3, 30, 60, 120 and 170km/h randomly chosen speeds. The efficiency was evaluated at every speed. The increase in speed in the range of 60-120km/h had a mildly stronger performance, and when the speed exceeded 120km/h, the algorithm worked best with a 120dB SNR.

In [10], field measurement was used in two separate zones (urban and highway) to analyze mobility efficiency and timing of HO in both slow and high velocity environments. The researchers estimated both HO preparation time and HO execution time, most likely equivalent to the interruption time of HO. Regarding HO timing, other key performance indicators (KPIs) such as intra number, inter-site handover, amount of RLFs, and HO failure rate were mentioned. During the drive tests, the proposed algorithm utilized RSRP and UE velocity as the primary parameter. Before the HO command measurement 1800MHz HO was initiated using the A3 event where RSRP, TTT, and offsets were used. Three values of TTT were used (320, 1024, and 1280ms). Larger TTT values tend to postpone HOs, while shorth TTT values result in quicker and more aggressive HOs. The amount of HO rises during high speed, and the use of Mobility Robustness Optimization (MRO) decreases HO failures. The average duration of the HO process was 77ms at a standard velocity in the town, whereas it lasts for 65 and 69ms at a speed of 80 and 100km/h respectively on the highway. The average time of HO interruption was between 24 and 29ms. However, occasional cases of delays greater than 100ms were reported.

III. HIGH-SPEED MOBILITY CHALLENGES

At present, a cellular network consists of both new and old technology because when new technology standards are released and are commercially launched, not all of the cellular networks and legacy technology will be replaced at once. In other words, the cellular system works with different technologies, which means differences between network, e.g. the spectrum or cell size of each technology might be different. Also, the mobility between different cellular technologies might be different, therefore, Heterogeneous Networks (HetNets) which may consist of 3G, LTE-4G and future generation (5G), are introduced to fill the customers' needs of high coverage, reliability, seamless connectivity, and high QoS. Heterogeneous networks are very congested with UEs and personal digital assistants (PDAs). They are very complicated and therefore more challenges must be addressed. Mobility and spectrum limitation are the most challenging topics for the HetNets and upcoming mobile generations. All mobile carriers around the world are fighting to hold enough spectrum to be able to serve their customers and provide services within different technologies. Moreover, many regulatory bodies around the world have already started to allocate spectrum via auctions, resulting in driving costs to very high level, thus mobile operators have to utilize the allocated spectrum properly. Having successful HOs is considered a big challenge

when the UE moves vertically between different technologies in a HetNet. Mobility in a HetNet is considered a critical component that directly impacts mobile network QoS in terms of HO, call drop percentage, and seamless connectivity. HO delay is one of the major HetNet challenges when cells have different radius sizes. Highway mobility is considered as a most annoying issue for mobile operators because the high speed of the UE (which may reach 120-140 km/h which is the maximum speed limit for most countries [11, 12]). In such cases, mobile operators have to consider the UE velocity in HO preparation. Also, the inter-site distance between two adjacent cells in a highway should be included in the measurements. Therefore, HO delay due to additional required measurements is another challenge for high-speed mobility. Figure 1 illustrates an UE moving with high speed between two adjacent cells.



Fig. 1. High-speed UE in an LTE network

IV. HANDOVER PROCEDURE AND TIMING

The LTE HO procedure can be seen in Figure 1 of [10]. UE is configured to do measurements periodically, and the measurement report period is set by the operator (3ms in most operators). These measurement reports are sent to the serving cell where UE has been currently serving. Once a measurement report has been sent by the UE to the source cell that decides to handover, the origin cell sends a request for HO to the destination cell that selects whether or not the UE can be handed over to the cell depending on the control of admission. Then the acknowledgment of the HO request is communicated to the source cell to verify that the new cell can accommodate the UE. Additionally, the Handover command, also known as the reconfigure message for Radio Resource Control (RRC) connection, is sent to UE to indicate that HO is going to take place. Therefore, the HO preparation time is defined as the elapsed time between the moment of a measurement report and the moment when the UE receives RRC connection reconfigure message. Then, the UE is disconnected from the serving cell and initiates the synchronization procedure with the new cell, the data communication is paused and restored when the complete message is obtained with the handover setup or RRC connection reconfiguration. Therefore, the HO interruption time is defined as the time interval between both RRC messages. HO interruption time is also known as HO execution time or accomplishment time. However, authors in [13] declared that the data interruption time during the HO is slightly longer than the HO execution time as the target cell begins scheduling the data for the UE after the HO configuration message is broadcasted. The overall HO time can be defined as the time interval between the instant when the UE

directs the measurement reports and the instant when data is restored for the UE.

V. MEASUREMENTS

Handover field measurements have been performed for a telecom operator cellular network using drive test tool and were analyzed by the use of Actix software. Drive test measurements were performed on a highway between two cities. Drive tests were undertaken in various UEs for speeds ranging from 80km/h to 140km/h. The Samsung Galaxy S8 terminal was used in the measurement and was categorized as category 16. UEs were LTE capable, supporting speeds up to 800Mbps, 256 QAM modulation, 4x20MHz carrier aggregation (CA), and were able to work with the 1800MHz band. LTE cells were configured to operate in both Time-Division-Duplex (TDD) and Frequency-Division-Duplex (FDD) modes using separated ports to ensure compatibility to both TDD and FDD UE types. Nokia BTS Site Manager was used to get LTE cell setup where eNB carrier frequency was 1870MHz for downlink and 1775MHz for uplink, both operating with 20MHz of bandwidth. The cell was using 4x4 MIMO, and no virtual antenna mapping technique was used. Measurements were conducted in both directions between A and B which can be defined as the starting point and ending point respectively. The measurement results were analyzed to extract crucial parameters such as Reference Signal Received Power (RSRP), Reference Signal Received Quality (RSRQ), Cell ID, and RRC connection configuration messages.

VI. EXPERIMENTAL RESULTS

A. Coverage Area

The cell coverage measured during the driving test ranges from 0.4km and 0.7km, to 2.8km for LTE cells on the same highway at separate places.



Fig. 2. The observated high-density area of the city (screenshot from Google Earth, @ 2018 Google, Image @ 2019 Maxar Technologies, Image @ 2019 CNES/Airubus)

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Low power cells were used by a mobile operator in the downtown zone where high capacity and seamless service are required in a high-density region, whereas cell power rises towards the highway that runs outside the city where the lowdensity zone is located, so the cell transmission range is also improved. In the city's high-density region, the reported cell coverage was 400m and 700m, while a low-density region it was assessed at 2800m. Figures 2 and 3 show the observation area during the drive test in the direction from the city toward outside it.



Fig. 3. The observated low-density area (screenshot from Google Earth, @ 2018 Google, Image @ 2019 Maxar Technologies, Image @ 2019 CNES/Airubus)

B. RRC Message Analysis Or Measurement Report Analysis

Based on RRC message analysis, the UE is configured to send measurement reports periodically. RSRP, RSRQ, and neighboring cells are included in these reports. The measurements of RSRP and RSRQ are used to trigger HOs from the serving to the target cell. Figures 4 and 5 show the RSRP and RSRQ during the measurement report for UE speed of 140km/h. The RSRP value where the HO must be conducted is set by the mobile operator to be within -94dBm and -102dBm based on the field measurement, therefore, optimization robustness is used at the network.



Fig. 4. RSRP measurements when UE speed is 140km/h (screenshot from Google Earth, © 2018 Google, Image © 2019 Maxar Technologies, Image © 2019 CNES/Airubus)

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Fig. 5.

RSRQ measurements when user equipment (UE) speed is 140

km/h (screenshot from Google Earth, © 2018 Google, Image © 2019 Maxar



Fig. 6. RSRP variation when user equipment (UE) speed is 140km/h

C. HO Events and Timing During Measurements

During the driving test, the number of frequent HOs increases when the UE's velocity increases, however, using high power cells helps reducing HO numbers as cell coverage is wider than small cells in the city center. Frequent HOs are experienced during the drive tests with UE speed between 100and 140km/h. In the driving test, the direction and location of the selected sites play a significant part. An inter-frequency HO has been recorded when UE rides from the city with 140km/h velocity, whereas the received signal strength has been much better when the UE velocity is higher than 140km/h, with the UE driving toward the city and is closer to site location. HO timing was analyzed from the measurement

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The measured RSRP value is set within the range of -80dBm and -105dBm and the RSRP HO value to a bit higher value in order to keep QoS in a high level and avoid call drops, although call drops occurred during our test when UE speed was 140km/h. Figure 6 clearly shows that there is a failure in RSRP value when it varies against HO time, resulting in a call drop. The Figure illustrates the RSRP of the serving cell before and after the HO.

results and it was observed that the HO preparation time increases as UE speed increases. Moreover, the HO execution time is slightly faster than the HO preparation time. Also, the experienced HO time values on the highway are mostly higher than in the city. Figure 7 illustrates the change of the HO timing with UE velocity. The x-axis illustrates user speed (km/h) while the y-axis illustrates measurement time (s).



VII. CONCLUSION

In this paper, high-speed mobility performance and HO timing were investigated through drive test measurements for a real situation in a mobile operator's LTE network. High-speed mobility was performed for various UE speeds ranging from 80km/h to 140km/h. Field measurements were analyzed when UE speed was 140km/h. The results show that the UE speed directly influences mobility management LTE and hence the QoS. Moreover, the analyzed results show that HO preparation time increases when UE speed increases, and HO execution time is slightly faster than HO preparation time. The overall HO time was found to be below 1s for high-speed UE. Traffic, safety, and real-time applications are directly affected by HO delay which is higher on highways.

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